

Print and present this card to receive 2 for 1 admission

Good To Go! From Head To Toe

A child development initiative delivered by

Pretend City
CHILDREN'S MUSEUM

2-for-1 admission on **Way to Play** days at



Pretend City[®]

CHILDREN'S MUSEUM

29 Hubble, Irvine, CA 92618

Way to Play Days: A Package of Learning!

Visit us on these special days to learn more about your child's development and how you can encourage emerging abilities through play. Valuable on-site resources and activities include:

- **FREE developmental check-ups** such as speech, hearing, motor or dental.*
- Local **child development experts** providing valuable resources and answers to your questions.
- Skill building activities, story times, tips for learning at home, and a chance to spin the wheel for a take home prize!

**Subject to change. First come, first served; limited spaces available.*

Good To Go From Head To Toe programming is supported by:



American Academy
of Pediatrics



100 School Readiness Program
Empowering Children and Families
for School Success



Help Me Grow
ORANGE COUNTY



KAISER
PERMANENTE

Learn more at
www.pretendcity.org/g2g

Pretend City Children's Museum • 29 Hubble, Irvine, CA 92618 • www.pretendcity.org/g2g

PRINT AND PRESENT THIS CARD TO RECEIVE

2-for-1 admission on every **Way to Play** day
at **Pretend City**[®]
CHILDREN'S MUSEUM
2nd Friday of every month!

MADE POSSIBLE BY:



SCHOLARSHARE
CALIFORNIA'S 529 COLLEGE SAVINGS PLAN

This offer is redeemable for one (1) entry into Pretend City Children's Museum with the purchase of one regular admission. This offer is valid only on Way to Play Days, the second Friday of each month. This coupon is non-refundable, non-transferrable and non-exchangeable. This coupon has no cash value and no offer to resell this coupon is permitted. This coupon may not be sold or transferred for commercial use. This coupon may not be combined with any other ticket offers, discounts or museum promotions. This coupon must be printed out when presented to receive offer.